

*The Preuss School UCSD  
Daily Bulletin "A" Day  
Monday, August 29, 2016*

**Chelsea's Light Peer Corps Inspirational Quote Of The Day: A mind once stretched by new thoughts can never regain its original shape. -Albert Einstein**

**SAT WORDS:** Immerse - verb involve oneself deeply in a particular activity or interest\* [or] dip or submerge in a liquid.

**Reminder Items:**

**High school students** this is a reminder that you must finish your summer school apex course by ***September 27<sup>th</sup>***. Students who are enrolled in **English courses** will need to stay afterschool with **Ms. Gabay room E101 on Tuesdays starting September 6<sup>th</sup>**. Students enrolled in **history courses** will need to stay afterschool with **Mr. Ramos room E202 on Wednesday August 24<sup>th</sup> and Thursday September 15<sup>th</sup>**. Please remember to turn in all practices and be ready to take all necessary exams. Thank you. **(9/30 Ms. Nieto)**

**Students-Lunch:** Students must eat lunch every day at school. If you do not want to eat the cafeteria lunch, you must bring a lunch from home. In addition, all students must eat in the amphitheater, or at a designated table or bench. No food upstairs. -**Selleck**

**Students-**The Preuss School has a dress code to establish a neat appearance and avoid disruptions in the school environment. All students will dress according to the Dress Code. This is an important part of your commitment to your family and school community. The Dress Code identifies you as a student willing to work hard to achieve your dreams –**Selleck**

**Students-Bus regulations:** Students must obey the bus rules and instructions given by the bus driver. Failure to follow bus safety rules can lead to a loss of transportation privileges. -**Selleck**

<b><u>EVENT</u></b>	<b><u>DAY</u></b>	<b><u>DATE</u></b>
<b>View Performance of "Gypsy" Musical, 9:00AM-1:30 PM Old Town-Cygnnet Theater, 50 HS students</b>	<b>Wed.</b>	<b>8/31</b>
<b>LABOR DAY HOLIDAY – NO SCHOOL</b>	<b>Monday</b>	<b>9/5</b>